9.2 ACCESS OVERVIEW

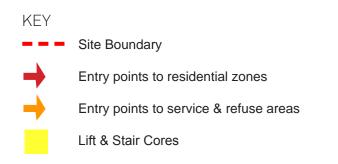
As this report has discussed previously, the site benefits from a highly accessible location.

The proposal for the central courtyard space takes into account the existing levels adjacent to the site, in order that the scheme fits into its immediate context and provides level access onto and across the site wherever possible.

9.2.1 Entry Point Location

All entrances are accessed via the central courtyard, away from the busy car-dominated streets of Gardner's Row and Edgar Street. This also creates a more animated courtyard area with frequent footfall, encouraging both public and private use.

The angular form of Building C creates a visual gateway to the courtyard area off Gardner's Row, signalling the primary entry point. Two secondary entrances to the courtyard can be accessed off Edgar Street to the south of the site, and through the Gym unit from the east.









Design intelligence, commercial flair.

9.2 ACCESS OVERVIEW

9.2.2 Layout

All amenities are located at Ground Floor including a cycle store and refuse store for each Building. A communal games area and meeting room are located beneath Buildings A and B; easily accessible off the central courtyard.

Entry points are also located at Ground Floor, containing stairs and lifts to upper floor accommodation. A central courtyard provides an outdoor amenity space for residents as well as being a secure point of entry for the accommodation units.



The site has the potential for double-stacking cycle stands

KEY

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Entry points to residential zones

Access to upper floors

Refuse store

Cycle store

Additional services (inc. Communal lounge and games room)





9.2 ACCESS OVERVIEW

9.2.3 Accessible Approach

An access strategy has been developed in accordance with Liverpool City Council - Design for Access for All, Supplementary Planning Document.



KEY

• • • Accessible pathways, clear from obstructions with path edges defined.

IIIIII Accessible seating located throughout the courtyard.

Arriving by car, accessible setting down point.



Design intelligence, commercial flair.

9.2 ACCESS OVERVIEW

9.2.4 Pedestrian Access



Pedestrian access



Key pedestrian routes



Lift cores



Cycle store:

Building A - c. 58 spaces - c. 36 spaces

Building B - c. 56 spaces

Building C - c. 30 spaces





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